



Holland Little League

AAA Baseball Rules

1. EQUIPMENT
 - a. Bats must have an official USA logo sticker on them for use in a game
 - b. Helmets must be worn by all batters and baserunners
2. ROSTERS/PLAYING TIME
 - a. Players cannot sit out more than two consecutive innings
 - b. Nine players on the field for the defensive team
 - c. Continuous roster batting order with everyone batting in the lineup
3. OFFICIAL GAME TIME/SCORING
 - a. Six inning Games.
 - b. Umpire announces the official starting time and sets the timer
 - c. No new inning may start after 75 minutes unless otherwise scheduled/announced.
 - d. New Inning starts immediately after the third out.
 - e. "Drop dead" time is 5 minutes before the next game time (score reverts to previous inning)
 - f. Five run limit completes the half-inning for the first three innings
 - g. The game is complete if a team is winning by 10 runs after four innings
4. DUGOUTS
 - a. The home team will take the third base dugout
5. WARMUPS
 - a. Warmups will be completed in the outfield or outside of the field prior to the games start.
6. PRE-GAME
 - a. A meeting between head coaches and the umpire will happen 5 minutes before game time.
7. UMPIRES
 - a. Three outs per inning: Four balls, three strikes in an expanded strike zone (shoulders to mid-shin)
 - b. The head coach is the only coach allowed to discuss calls with the umpires.
 - c. Umpires will encourage quick transitions between half innings
8. BATTING
 - a. No on-deck batters allowed
9. BASERUNNING
 - a. Runners may leave the base when the ball crosses the area of the plate
 - b. Runners may advance when there is a pitch that goes behind the catcher (passed ball)
 - c. Runners may steal once per half inning, with any number of runners on base.
 - d. Runners may not steal home.



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10. PITCHING - 3 innings per pitcher - National Pitching Rules Apply
 - a. Pitchers are allowed eight pitches at the start of their pitching time on the mound
 - b. 5 warm up pitches or 60 seconds between innings (whichever comes first).
 - c. Coach may warm-up pitchers (while catcher puts on gear)

11. MISCELLANEOUS
 - a. **DROPPED 3RD STRIKE - Batter is out on a dropped 3rd strike**
 - b. **INFIELD FLY - There is no infield fly rule**

12. When not found in these rules, please consult the Little League International Rules. When in conflict, local rules prevail.